



# THE GOAT

Myth • Blend

MOV COM RAN ARC MYT WND SAN

6/9 8/8 7/7 7/7 2 24 9

## GORE

COM • Base • Haemorrhage

## ABOMINATION

This model causes Fear. SAN loss occurs regardless of whether you pass or fail your Fear test. If passed you may act as normal.

## FLAILING DEATH

Models in base contact with this model at the end of its activation must pass a COM defence test or suffer 3 WND.

## REKNIT

This model heals 1 WND for each MYT it spends during its activation.

## SEVERED CONNECTION

When this model activates, take a SAN test. If you fail you may not use MYT this activation.



50MM BASE